

# **BOOLEAN LOGIC**

- ➤ Syntax
- ➤ Semantics
- ➤ Normal forms
- > Satisfiability and validity
- ➤ Boolean functions and expressions
- ➤ Boolean circuits

(C. Papadimitriou: Computational complexity, Chapter 4)

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Boolean Logic

# Motivation

- ➤ Logic involves interesting computational problems.
- ➤ Logic is "the calculus of computer science": digital circuit design, programming language semantics, specification and verification, constraint programming, logic programming, databases, artificial intelligence, knowledge representation, machine learning, ...
- ➤ In computational complexity theory: Computational problems from logic are of central importance; they can be used to express computation at various levels.
  - This leads to important connections between complexity concepts and actual computational problems.



## 1. Syntax

- ➤ The syntax of Boolean logic (i.e. the set of well-formed Boolean expressions) is based on the following symbols:
  - Boolean *variables* (or *atoms*):  $X = \{x_1, x_2, ...\}$ .
  - Boolean *connectives*:  $\vee$ .  $\wedge$  . and  $\neg$ .
- ➤ The set of Boolean expressions (formulae) is the smallest set such that all Boolean variables are Boolean expressions and if  $\phi_1$  and  $\phi_2$ are Boolean expressions, so are  $\neg \phi_1$ ,  $(\phi_1 \land \phi_2)$ , and  $(\phi_1 \lor \phi_2)$ .
- $\blacktriangleright$  An expression of the form  $x_i$  or  $\neg x_i$  is called a *literal* where  $x_i$  is a Boolean variable.

**Example.**  $((x_1 \lor x_2) \land \neg x_3)$  is a Boolean expression but  $((x_1 \lor x_2) \neg x_3)$ is not.

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## Some notational conventions

- $\blacktriangleright$  Simplified notation:  $(((x_1 \lor \neg x_3) \lor x_2) \lor (x_4 \lor (x_2 \lor x_5)))$  is written as  $x_1 \vee \neg x_3 \vee x_2 \vee x_4 \vee x_2 \vee x_5$  or  $x_1 \vee \neg x_3 \vee x_2 \vee x_4 \vee x_5$ .
- $\triangleright$  Disjunctions and conjunctions involving n members:
  - $-\bigvee_{i=1}^n \varphi_i$  stands for  $\varphi_1 \vee \cdots \vee \varphi_n$ .
  - $-\bigwedge_{i=1}^n \varphi_i$  stands for  $\varphi_1 \wedge \cdots \wedge \varphi_n$ .
- > Frequently appearing abbreviations:
  - An implication  $\phi_1 \rightarrow \phi_2$  stands for  $\neg \phi_1 \lor \phi_2$ .
  - An equivalence  $\phi_1 \leftrightarrow \phi_2$  stands for  $(\neg \phi_1 \lor \phi_2) \land (\neg \phi_2 \lor \phi_1)$ .





# 2. Semantics

How to interpret Boolean expressions?

➤ Boolean expressions are propositions that are either true or false.

They speak about a world where certain atomic proposition
(Boolean variables) are either true or false.

This induces truth values for Boolean expressions as follows.

- ▶ A truth assignment T is mapping from a finite subset  $X' \subset X$  to the set of truth values  $\{\mathbf{true}, \mathbf{false}\}$ .
- Let  $X(\phi)$  be the set of Boolean variables appearing in  $\phi$ . **Definition.** A truth assignment  $T: X' \to \{\mathbf{true}, \mathbf{false}\}$  is appropriate to  $\phi$  if  $X(\phi) \subseteq X'$ .

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### Satisfaction relation

- ► Let a truth assignment  $T: X' \to \{\mathbf{true}, \mathbf{false}\}$  be appropriate to  $\phi$ , i.e.,  $X(\phi) \subseteq X'$ .
- $ightharpoonup T \models \phi \ (T \ \textit{satisfies} \ \phi)$  is defined inductively as follows:

If  $\phi$  is a variable from X', then  $T \models \phi$  iff  $T(\phi) = \mathbf{true}$ .

If  $\phi = \neg \phi_1$ , then  $T \models \phi$  iff  $T \not\models \phi_1$ .

If  $\phi = \phi_1 \wedge \phi_2$ , then  $T \models \phi$  iff  $T \models \phi_1$  and  $T \models \phi_2$ .

If  $\phi = \phi_1 \lor \phi_2$ , then  $T \models \phi$  iff  $T \models \phi_1$  or  $T \models \phi_2$ .

**Example.** Let  $T(x_1) =$ true,  $T(x_2) =$ false.

Then  $T \models x_1 \lor x_2$  but  $T \not\models (x_1 \lor \neg x_2) \land (\neg x_1 \land x_2)$ .



### Logical equivalence

**Definition.** Expressions  $\phi_1$  and  $\phi_2$  are logically *equivalent*  $(\phi_1 \equiv \phi_2)$  iff for all truth assignments T appropriate to both of them,

$$T \models \phi_1 \text{ iff } T \models \phi_2.$$

### Example.

$$\begin{split} (\varphi_1 \lor \varphi_2) &\equiv (\varphi_2 \lor \varphi_1) \\ ((\varphi_1 \land \varphi_2) \land \varphi_3) &\equiv (\varphi_1 \land (\varphi_2 \land \varphi_3)) \\ \neg \neg \varphi &\equiv \varphi \\ ((\varphi_1 \land \varphi_2) \lor \varphi_3) &\equiv ((\varphi_1 \lor \varphi_3) \land (\varphi_2 \lor \varphi_3)) \\ \neg (\varphi_1 \land \varphi_2) &\equiv (\neg \varphi_1 \lor \neg \varphi_2) \\ (\varphi_1 \lor \varphi_1) &\equiv \varphi_1 \end{split}$$

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# 3. Normal Forms

**Theorem.** Every Boolean expression is equivalent to one in conjunctive (disjunctive) normal form CNF (DNF).

➤ These forms are defined by

CNF: 
$$(l_{11} \lor \cdots \lor l_{1n_1}) \land \cdots \land (l_{m1} \lor \cdots \lor l_{mn_m})$$

DNF: 
$$(l_{11} \wedge \cdots \wedge l_{1n_1}) \vee \cdots \vee (l_{m1} \wedge \cdots \wedge l_{mn_m})$$

where each  $l_{ii}$  is a literal (Boolean variable or its negation).

- ➤ A disjunction  $l_1 \lor \cdots \lor l_n$  of literals is called a *clause*.
- $\blacktriangleright$  A conjunction  $l_1 \land \cdots \land l_n$  of literals is called an *implicant*.
- ➤ We can assume that normal forms do not have repeated clauses/implicants or repeated literals in clauses/implicants.

**Example.** 
$$(\neg x_1 \lor \neg x_1 \lor x_2) \equiv (\neg x_1 \lor x_2)$$
.

## **CNF/DNF** transformation

Any Boolean expression can be transformed into CNF/DNF as follows.

 $\bullet \ \ \mathsf{Remove} \, \leftrightarrow \mathsf{and} \, \to :$ 

$$\alpha \leftrightarrow \beta \quad \rightsquigarrow \quad (\neg \alpha \lor \beta) \land (\neg \beta \lor \alpha) \quad (1)$$

$$\alpha \rightarrow \beta \quad \rightsquigarrow \quad \neg \alpha \lor \beta$$

• Push negations in front of Boolean variables:

$$\neg \neg \alpha \qquad \sim \quad \alpha$$

$$\neg(\alpha \lor \beta) \quad \leadsto \quad \neg\alpha \land \neg\beta \quad \text{(4)}$$

$$\neg(\alpha \land \beta) \quad \rightsquigarrow \quad \neg\alpha \lor \neg\beta \quad (5)$$



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# CNF/DNF transformation—cont'd

The next phase depends on the normal form being pursued:

• For a CNF, move ∧ connectives outside ∨ connectives:

$$\alpha \vee (\beta \wedge \gamma) \quad \rightsquigarrow \quad (\alpha \vee \beta) \wedge (\alpha \vee \gamma) \quad (6)$$

$$(\alpha \wedge \beta) \vee \gamma \quad \rightsquigarrow \quad (\alpha \vee \gamma) \wedge (\beta \vee \gamma) \quad (7)$$

• For a DNF, move ∨ connectives outside ∧ connectives:

$$\alpha \wedge (\beta \vee \gamma) \quad \rightsquigarrow \quad (\alpha \wedge \beta) \vee (\alpha \wedge \gamma) \quad (8)$$

$$(\alpha \vee \beta) \wedge \gamma \quad \rightsquigarrow \quad (\alpha \wedge \gamma) \vee (\beta \wedge \gamma) \quad (9)$$

**Note:** Normal forms can be exponentially bigger than the original expression in the worst case.

**Example.** Consider deriving a CNF for  $(x_1 \land \neg x_1) \lor ... \lor (x_n \land \neg x_n)$ .



## Example

Transform  $(x_1 \lor x_2) \rightarrow (x_2 \leftrightarrow x_3)$  into CNF.

$$(x_1 \lor x_2) \to (x_2 \leftrightarrow x_3)$$
 (1)

$$\neg(x_1 \lor x_2) \lor (x_2 \leftrightarrow x_3) \quad (2)$$

$$\neg(x_1 \lor x_2) \lor ((\neg x_2 \lor x_3) \land (\neg x_3 \lor x_2)) \quad (4)$$

$$(\neg x_1 \land \neg x_2) \lor ((\neg x_2 \lor x_3) \land (\neg x_3 \lor x_2))$$
 (7)

$$(\neg x_1 \lor ((\neg x_2 \lor x_3) \land (\neg x_3 \lor x_2))) \land (\neg x_2 \lor ((\neg x_2 \lor x_3) \land (\neg x_3 \lor x_2)))$$
 (6)

$$((\neg x_1 \lor (\neg x_2 \lor x_3)) \land (\neg x_1 \lor (\neg x_3 \lor x_2)))$$

$$\wedge (\neg x_2 \vee ((\neg x_2 \vee x_3) \wedge (\neg x_3 \vee x_2))) \quad (6)$$

$$((\neg x_1 \lor (\neg x_2 \lor x_3)) \land (\neg x_1 \lor (\neg x_3 \lor x_2)))$$

$$\wedge ((\neg x_2 \vee (\neg x_2 \vee x_3)) \wedge (\neg x_2 \vee (\neg x_3 \vee x_2))) \quad \textbf{(6)}$$

$$(\neg x_1 \lor \neg x_2 \lor x_3) \land (\neg x_1 \lor \neg x_3 \lor x_2) \land (\neg x_2 \lor \neg x_2 \lor x_3) \land (\neg x_2 \lor \neg x_3 \lor x_2)$$

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# 4. Satisfiability and Validity

- ➤ A Boolean expression  $\phi$  is *satisfiable* iff there is a truth assignment T appropriate to it such that  $T \models \phi$ .
- ➤ A Boolean expression  $\phi$  is *valid/tautology* (denoted by  $\models \phi$ ) iff for every truth assignment T appropriate to it,  $T \models \phi$ .
- ➤ The interconnection of satisfiability and validity:

 $\models \phi$  iff  $\neg \phi$  is unsatisfiable.

 $\blacktriangleright$  Moreover, for any Boolean expressions  $\psi_1$  and  $\psi_2$ 

 $\psi_1 \equiv \psi_2$  iff  $\models \psi_1 \leftrightarrow \psi_2$  iff  $\neg (\psi_1 \leftrightarrow \psi_2)$  is unsatisfiable.

Satisfiability forms a fundamental computational problem.

### Satisfiability Problem

- **SAT** problem: Given φ in CNF, is φ satisfiable? **Example.**  $(x_1 \vee \neg x_2) \wedge \neg x_1$  is satisfiable but  $(x_1 \vee \neg x_2) \wedge \neg x_1 \wedge x_2$  is unsatisfiable.
- ➤ SAT can be solved in  $O(n^22^n)$  time (e.g., truth table method).
- ➤ SAT  $\in$  **NP** but SAT  $\in$  **P** remains open!

A nondeterministic Turing machine for  $\varphi \in SAT$ : for all variables x in  $\varphi$  do choose nondeterministically:  $T(x) := \mathbf{true}$  or  $T(x) := \mathbf{false}$ ; if  $T \models \varphi$  then return "yes" else return "no"

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### Horn clauses

- An interesting special case of SAT concerns *Horn clauses*, i.e., clauses (disjunction of literals) with *at most one positive literal*. **Example.**  $\neg x_1 \lor x_2 \lor \neg x_3$  and  $\neg x_1 \lor \neg x_3$ ,  $x_2$  are Horn clauses but  $\neg x_1 \lor x_2 \lor x_3$  is not.
- ➤ A Horn clause with a positive literal is called an *implication* and can be written as  $(x_1 \land x_3) \rightarrow x_2$  (or  $\rightarrow x_2$  when there are no negative literals).
- ➤ HORNSAT problem:

  Given a conjunction of Horn clauses, is it satisfiable?



### Polynomial Time Algorithm for HORNSAT

Algorithm *hornsat*(S)

/\* Determines whether  $S \in \mathsf{HORNSAT}$  \*/

 $T := \emptyset / * T$  is the set of true atoms \*/

repeat

**if** there is an implication  $(x_1 \wedge x_2 \wedge \cdots \wedge x_n) \rightarrow y$  in S such that  $\{x_1, \dots, x_n\} \subseteq T$  but  $y \notin T$  **then**  $T := T \cup \{y\}$ 

until T does not change

**if** for all purely negative clauses  $\neg x_1 \lor \cdots \lor \neg x_n$  in S, there is some literal  $\neg x_i$  such that  $x_i \not\in T$  **then** return S is satisfiable

**else** return S is not satisfiable

 $\Leftrightarrow$  HORNSAT  $\in$  **P**.

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## 5. Boolean Functions and Expressions

➤ An *n*-ary Boolean function is a mapping  $\{\mathbf{true}, \mathbf{false}\}^n \rightarrow \{\mathbf{true}, \mathbf{false}\}.$ 

**Example.** The connectives  $\lor$ ,  $\land$ ,  $\rightarrow$ , and  $\leftrightarrow$  can be viewed as binary Boolean functions and  $\neg$  is a unary function.

- ➤ Similarly, any Boolean expression  $\phi$  can be interpreted as an n-ary Boolean function  $f_{\phi}$  where  $n = |X(\phi)|$ .
- A Boolean expression  $\phi$  with variables  $x_1, \dots, x_n$  expresses the n-ary function f if for any n-tuple of truth values  $\mathbf{t} = (t_1, \dots, t_n)$ ,

$$f(\mathbf{t}) = \begin{cases} \mathbf{true}, & \text{if } T \models \emptyset. \\ \mathbf{false}, & \text{if } T \not\models \emptyset. \end{cases}$$

where T satisfies  $T(x_i) = t_i$  for every i = 1, ..., n.



**Proposition.** Any n-ary Boolean function f can be expressed as a Boolean expression  $\phi_f$  involving variables  $x_1, \ldots, x_n$ .

- ➤ The idea: model the rows of the truth table giving true as a disjunction of conjunctions.
- $\blacktriangleright$  Let F be the set of all n-tuples  $\mathbf{t} = (t_1, \dots, t_n)$ with  $f(\mathbf{t}) = \mathbf{true}$ .
- $\triangleright$  For each  $\mathbf{t}$ , let  $D_{\mathbf{t}}$  be a conjunction of literals  $x_i$  if  $t_i =$ true and  $\neg x_i$  if  $t_i =$ false.
- $\blacktriangleright$  Let  $\phi_f = \bigvee_{t \in F} D_t$
- $\blacktriangleright$  Note that  $\phi_f$  may get big in the worst case:  $O(n2^n)$ .

Not all Boolean functions can be expressed concisely.

## Example.

$x_1$	$x_2$	f
0	0	0
0	1	1
1	0	1
1	1	0

$$\phi_f = (\neg x_1 \wedge x_2) \vee (x_1 \wedge \neg x_2).$$

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## 6. Boolean Circuits

A more economical way to represent Boolean functions?

### Syntax:

- $\blacktriangleright$  A graph C = (V, E) where  $V = \{1, 2, \dots, n\}$  is the set of gates and C must be acyclic  $(i < j \text{ for all edges } (i, j) \in E)$ .
- $\blacktriangleright$  All gates *i* have a sort  $s(i) \in \{$ **true**, **false**,  $\land$ ,  $\lor$ ,  $\neg \} \cup \{x_1, x_2, \ldots\}$ .
  - − If  $s(i) \in \{$ **true**, **false** $\} \cup \{x_1, x_2, ...\}$ , the indegree of i is 0 (inputs).
  - If  $s(i) = \neg$ , the indegree of i 1.
  - − If  $s(i) \in \{ \lor, \land \}$ , the indegree of *i* is 2.
- ➤ Node *n* is the output of the circuit.



### Semantics

A truth assignment is a function  $T: X(C) \to \{\mathbf{true}, \mathbf{false}\}$  where X(C)is the set of variables appearing in a circuit C.

The truth value T(i) for each gate i is defined inductively:

- If s(i) =true, T(i) =true and if s(i) =false, T(i) =false.
- If  $s(i) \in X(C)$ , then T(i) = T(s(i)).
- If  $s(i) = \neg$ , then T(i) =true if T(i) =false, otherwise T(i) =false where (i,i) is the unique edge entering i.
- If  $s(i) = \land$ , then T(i) =true if T(i) = T(i') =true else T(i) =**false** where (j,i) and (j',i) are the two edges entering i.
- If  $s(i) = \vee$ , then T(i) =true if T(i) =true or T(i') =true else T(i) =**false** where (j,i) and (j',i) are the two edges to i.
- T(C) = T(n), i.e. the *value of the circuit C*.

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### Boolean circuits vs. Boolean expressions

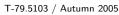
- $\triangleright$  For each Boolean circuit C, there is a corresponding Boolean expression  $\phi_C$ .
- ➤ For each Boolean expression  $\phi$ , there is a corresponding Boolean circuit  $C_{\phi}$  such that for any T appropriate for both,

$$T(C_{\phi}) = \mathbf{true} \text{ iff } T \models \phi.$$

Idea: just introduce a new gate for each subexpression of  $\phi$ .

➤ Notice that Boolean circuits allow shared subexpressions but Boolean expressions do not.





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# Computational problems related with Boolean circuits

➤ CIRCUIT SAT:

Given a circuit C, is there a truth assignment  $T: X(C) \rightarrow \{ true, false \}$  such that T(C) = true ?

- ightharpoonup CIRCUIT SAT  $\in$  NP.
- ➤ CIRCUIT VALUE: Given a circuit C with no variables, is it the case that  $T(C) = \mathbf{true}$ ?
- ightharpoonup CIRCUIT VALUE  $\in$  **P**. (No truth assignment is needed as  $X(C) = \emptyset$ ).

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## Circuits computing Boolean functions

- $\blacktriangleright$  A Boolean circuit with variables  $x_1, \dots, x_n$  computes an *n*-ary Boolean function f if for any n-tuple of truth values  $\mathbf{t} = (t_1, ..., t_n), \ f(\mathbf{t}) = T(C) \text{ where } T(x_i) = t_i \text{ for } i = 1, ..., n.$
- $\blacktriangleright$  Any *n*-ary Boolean function f can be computed by a Boolean circuit involving variables  $x_1, \ldots, x_n$ .
- ➤ Not every Boolean function has a concise circuit computing it.

**Theorem.** For any  $n \ge 2$  there is an *n*-ary Boolean function f such that no Boolean circuit with  $\frac{2^n}{2n}$  or fewer gates can compute it.

However, all natural families of Boolean functions seem to need only a linear number of gates to compute!

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# **Learning Objectives**

- ➤ You should deeply understand the syntax and semantics of Boolean expressions — including their use in practice.
- ➤ The relationship/difference between Boolean expressions and circuits.
- ➤ Knowing the idea of representing Boolean functions in terms of Boolean expressions and circuits.
- ➤ Four computational problems related with Boolean logic and circuits: SAT, HORNSAT, CIRCUIT SAT, and CIRCUIT VALUE.

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